

So you want to summon a demon, huh? That's okay, say no more. I don't need to hear how you're trying to strike a deal with a devil in order to bring back your dead mom. Or how you're trying to get back at your boss for firing you after decades of hard work, which also made you miss your kids growing up. Or that you're having your first boy-girl party next weekend and how you really need a bitchin' party game to impress Thomas from homeroom. Trust me, I get it. I've heard it all. I don't really need much convincing to give out my personal instructions these days anyway. Besides, the less I know, the better.

Okay: You're going to need a few provisions before you can actually begin the summoning.

You'll need some dirt. I don't think this dirt needs to be from anywhere specific. I usually just grab some soil from the graveyard on the other side of town. Some nights are easier. Sometimes they'll have fresh stuff. But again, I don't think it matters. You could probably just go out in your yard and use that. (*Note: If the stuff from your yard doesn't work, get the soil from the graveyard on the other side of town. They close at 6. Owner is usually gone by 6:15.*)

You'll also need some salt. Any salt will do. I prefer the stuff from the local grocery since they'll usually throw in like a free Salt & Pepper Shaker with the purchase. This can be used to draw a circle around the pentagram. The circle of salt will keep the demon from escaping as you attempt to strike a deal. (For bargaining with a demon, I usually start with the free Salt & Pepper Shaker as an offering; it rarely works, but I'll save those details for "How to strike a deal with my demon.")

Next, get something sharp that you don't mind getting some blood on, the sharpest item you have lying around. You could use a letter opener. You could use some spare chicken wire. A recently sharpened pencil. Heck, your house key would probably work. You could honestly get away with using anything so long as it's "stabby," you know what I'm saying?

And optional, bring candles. Not necessary for the actual summoning, but they do set the mood.

Have you got everything? Great. Now we can begin the actual summoning ritual.

1. **Take your anywhere dirt** and use it to **create a pentagram**. This summoning circle will serve as the door between our world and the demon's home in the underworld.

- a. *Recommended Locations:* Your bedroom; out in the woods; the backseat of your car; the public restroom down at the diner—if you're desperate.
 - b. *For Advanced Users:* Through much trial and error, I have discovered that the size of the summoning circle will directly affect the size of the demon's physical appearance and their strength in our world. So for example, your average Memory Demon is able to attach itself to someone and devour specified memories of that individual over a prolonged period of time. You could, however, draw a small pentagram during the summoning for a smaller Memory Demon, which would only have the power to consume short term memories. Conversely, you could draw a large pentagram for a larger Memory Demon, which would eat away at a person's psyche all together, as quickly as possible. Be sure to keep this in mind when creating your pentagram. (Sorry, Josh.)
2. **Create a larger circle around the pentagram with the salt** you got a good bargain on.
 - a. Be careful that this circle of salt never breaks. If it does, the demon can escape and will be free to inflict chaos on our world, which means you're probably going to need to get some more salt and dirt if you want to summon another demon.
 3. *Optional:* Place the candles at the five points of the pentagram.
 4. **Pierce one of your fingers with your sharp object** and **allow your blood to drip into the dirt of the pentagram.**
 - a. Now, the original instructions that I followed for my first summoning required you renounce your faith at this point, but like the candles, I've discovered that isn't actually necessary at all. It's actually more for building atmosphere. In fact, if you *don't* have a faith, I'd recommend finding one before proceeding at this point.
 5. **Repeatedly call forth the name of the demon** you're summoning.
 - a. *Examples:* Bael ("Invisibility Demon"), Oni ("Bludgeon Demon"), Furfur ("Deceptive, All-Knowing Demon"), Belphegor ("Get Rich Quick Demon")
 - b. See the Demonology article to review my complete research on 122 different demon species and to learn a name.

Swell. If you followed these instructions correctly, you should have opened a gate to the underworld, and there should now be a demon in front of you. At this point, I would like to congratulate you and say that I can't be held responsible for any damages your demon may cause—physical or otherwise.

Next, bargaining should begin between you and your demon. What do you want from the demon, and what are you offering up in exchange for its services? Again, you can find all of my tips and tricks for bargaining in "How to strike a deal with your demon."

Thank you for taking the time to read my "How-to", and congrats again on summoning your very own demon. I hope you find some resemblance of happiness through doing so.

Don't forget to write a comment below and share this article with all your friends on *FaceSpook*.

Author's Edit (1): Typos and general grammar revisions.

Author's Edit (2): One reader was unable to complete summoning with dirt from their yard. Updated the dirt resource section.

Author's Edit (3): Another reader was able to complete the summoning without a sacrifice. Removed the human sacrifice section.

Author's Edit (4): Avoid the demon that goes by the name T3R0bw== (**encoded**) at all costs.

**This article and my research is dedicated to the memory of Joshua C. Herman.*